

RESOLUTION 2016-011

A RESOLUTION OF THE MAYOR AND CITY COUNCIL OF THE CITY OF SIERRA VISTA, COCHISE COUNTY, ARIZONA; APPOINTING ARIANA HEINRICH TO THE SIERRA VISTA YOUTH COMMISSION, SAID TERM TO EXPIRE JULY 9, 2017; AND AUTHORIZING AND DIRECTING THE CITY MANAGER, CITY CLERK, CITY ATTORNEY OR THEIR DULY AUTHORIZED OFFICERS AND AGENTS TO TAKE ALL STEPS NECESSARY TO CARRY OUT THE PURPOSES AND INTENT OF THIS RESOLUTION.

WHEREAS, the City Council has created a Youth Commission to involve community youth in the governmental process; and

WHEREAS, a preexisting vacancy and one resignation results in two vacant seats on the Youth Commission; and

WHEREAS, an application has been received to fill a vacancy, and it is in the best interest of the citizens to have a full complement of Youth Commission members whenever possible; and

WHEREAS, it is settled policy of the City Council, most recently affirmed by Resolution 4681 to fill vacancies on boards and commissions when qualified applications have been received.

NOW, THEREFORE, BE IT RESOLVED BY THE MAYOR AND CITY COUNCIL OF THE CITY OF SIERRA VISTA, ARIZONA, AS FOLLOWS:

SECTION 1

That the City Council policy on term expirations and appointments to boards and commissions when qualified applicants are available is hereby reaffirmed.

SECTION 2

The City Council hereby appoints Ariana Heinrich to the Sierra Vista Youth Commission, said term to expire July 9, 2017.

SECTION 3

The City Manager, City Clerk, and City Attorney, or their duly authorized officers and agents, are hereby authorized and directed to take all steps necessary to carry out the purposes and intent of this resolution.

PASSED AND ADOPTED BY THE MAYOR AND CITY COUNCIL OF THE CITY OF SIERRA VISTA, ARIZONA, THIS 11<sup>th</sup> DAY OF FEBRUARY 2016.

  
\_\_\_\_\_  
FREDERICK W. MUELLER  
Mayor

Approval as to Form:

  
\_\_\_\_\_  
NATHAN WILLIAMS,  
City Attorney

Attest:

  
\_\_\_\_\_  
JILL ADAMS,  
City Clerk

Prepared by:  
Victoria Yarbrough, Leisure and Library Services Director  
/dlc